Southeastern Conference

UNIFORM MANUAL

For Pathfinders, TLTs, Master Guides and Staff
This manual has been modified from various reputable pathfinder sources. All requirements are in alignment with all North American Division rules and regulations. Any Changes are adapted for specific use by the Southeastern Conference of Seventh Day Adventist Pathfinder Organization. (In Red Print in the Document) Its use is meant to set a standard that promotes uniformity and sets a tone for progressive growth spiritually, emotionally, physically, mentally and psychologically among our youth. New and existing pathfinder clubs covered under the SEC jurisdiction are expected to adhere to all rules set forth to the best of their ability.

SOUTHEASTERN CONFERENCE PATHFINDER ACTION COMMITTEE
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Standard Grooming Requirements

This Standard is for Conference Personnel, Master Guides, Staff, TLTs, Instructors, and ALL PATHFINDERS.

All auxiliary team members, Drill Team, Honor Guard/Color Guard, and Drum corps members are required to follow these directives, when in uniform and/or at ANY pathfinder sanctioned event.

Males

- All males must be well groomed
- Beard/mustache must be trimmed and neat or face must be clean shaven
- Hair must be combed and/or appropriately styled to a polished look. If haircut is required please do so to ensure proper wear of beret and/or head gear
- If braids are worn style must be done neatly and not cause distraction from purposeful activity
- Uniform must be appropriately cleaned and ironed if necessary

Females

- All Females must be well groomed
- The SEC does not mandate that ladies hair styles cannot touch uniform collar but hairstyles must accommodate proper wear of ALL head garment and head dress. (i.e. berets, etc.)
  
  **All Female members of specialty teams, Drill, Drum, Honor and Color Guard, must adhere to the hairstyle appropriated by the specialist in charge of that auxiliary team. Uniformity is key and unwillingness to comply will result in possible dismissal from said team.**
- Makeup: Excessive makeup is not considered appropriate for wear in uniform. If makeup is worn it needs to be neutral. Lip color should be muted and not easily distinguished from natural lip color. If makeup is deemed inappropriate pathfinder will be asked to remove it by conference personnel.
- Uniform should not be affected by makeup. If makeup is noticed on uniform pathfinder will be asked to remove makeup and may be asked to sit out of event if a part of a competing auxiliary team.

Nail care: Male/Female Nails should be well groomed and clean with no colored polish. Clear polish is acceptable. If wearing acrylics, French manicure style is appropriate and nails should be groomed short for functionality.

Jewelry: The Southeastern Conference recognizes that not all Pathfinder members are members of Seventh day Adventist Church. The Pathfinder organization is focused on leading young people to Christ as well as guide adults to a strong relationship with God. This being said, All Pathfinders and staff members will be asked to not wear jewelry outside of a wedding band and watch while in uniform or while at any Pathfinder gathering (Exception: Medical ID Bracelet). Any Pathfinder willing to adhere to the Pathfinder legion of honor will be openly welcomed to join the Southeastern Conference.
The Pathfinder Uniform

The uniform makes the organization real and visible. It represents an ideal and a standard. One of the ways to set up a standard and bring the members of an organization up to that standard is through the uniform. It should stimulate loyalty toward that standard by building morale and binding members into closer fellowship. It also appeals to those not already members to join. The uniform strengthens club spirit.

The uniform should always be clean and neat. Wearing one that fits properly will go a long way to make it look sharp. The uniform should be worn with “humble pride.” We should remember that it acts as a visual announcement of Pathfinder ministry, and should draw questions from observers concerning the meaning of each patch and symbol.

Uniform Should Be Worn

It is recommended that those having uniforms wear them on the following occasions.

- At Pathfinder meetings
- At special programs (Pathfinder Day, Induction, Investiture, etc.)
- At any public gathering when any or all act as
  - Messengers
  - Ushers
  - Guards of honor
  - First-aid details
  - Color guards
- On occasions as specified by Pathfinder staff
- While engaging in missionary outreach activities, such as Ingathering, distributing food baskets, gifts, literature, or church announcements, and while visiting nursing homes, shut-ins and community organizations.

Uniform Should Not Be Worn

- If not a member
- For work or play
- When engaged in selling for personal profit, in selling for commercial or political purposes, or in personal solicitation
- At any time or place when its wearing discounts the organization, or casts any reflection upon the uniform, lowers its dignity and esteem, and makes it commonplace

Ordering Uniforms

Uniforms are ordered through AdventSource, 5120 Prescott Avenue, Lincoln, NE 68506. Call 800-328-0525 or visit or web site at www.adventsource.org. Investiture items including honor patches Investiture Achievement insignia, MG insignia and AYMT pins are ordered from the local conference Youth Ministries Department, unless they have made arrangements for local clubs to order directly from AdventSource. Check with your conference for their procedures.

Remember

If the staff love to wear their uniform, take pride in it and wear it with honor, then the Pathfinders will do the same.
Uniform History

Early history of the uniform is still being researched. Additional information will be added in later editions.

In the early years, neckerchief colors related to the class level you had achieved. So in the illustration to the left, the young lady has completed her Companion class and the young man has completed his Explorer class.

Also during those years the female teens and staff wore white blouses rather than green.

During the 1990’s, a number of conferences had made requests to the division for permission to have additional styles of lower uniform. Many were requesting slacks for ladies. Others, primarily in southern climates, wanted Bermuda shorts. Still, others felt that modesty issues for female Pathfinders on campouts could be addressed by adopting skorts or culottes. In addition to these style requests, there were concerns about the cost of the uniform. Cheaper uniform pants and skirts could be found at school uniform suppliers, but it was almost impossible to find them in the proper hue of dark green. Extremes on size, either small or large, were also difficult to address.

After several years of study and discussion, the vote was taken to switch from dark green to black. Clubs were given four years to make the switch, with the entire division to be on board at the 2004 Faith on Fire Camporee in Oshkosh.

All involved in the action recognized that it would be impractical and cost prohibitive for AdventSource to carry all the possible styles that conferences might choose to adopt, but the feeling was that most conferences would use slacks for males and either slacks or a-line skirts for females, and that AdventSource should carry those standard styles. Time has shown this to be correct.

While AdventSource would carry slacks for males and slacks and skirts for females, this action would also make it possible for many individuals, clubs, and conferences to purchases slacks and skirts from local uniform suppliers as well as adopt other styles appropriate for and approved by their conference. Many Pathfinders already had black slacks or skirts as part of school uniforms.
**UNIFORMS AND INSIGNIAS**

**Male Uniform, Staff and Non-Invested Master Guides**

Shirt ---- Khaki (Suntan), short sleeve with pocket flaps and shoulder epaulets. Black long sleeve shirt (i.e. sweat shirt, turtle neck etc.) may be worn underneath the Pathfinder shirt for warmth in cool or cold weather. We must have uniformity throughout the conference.

Neck Tie ---- Plain black tie – *for staff* SEC authorizes use for non-staff pathfinders.

Pants ---- Black, Straight leg with belt loops, pleated front/flat front, no cuffs. SEC authorizes Dickies pants available at local retailers. (No cargo style, skinny or excessive external pockets.)

Belt ---- Black, web style with silver Pathfinder slide buckle. The location of the belt buckle should be adjusted so that about one inch of the tail of the web is visible once it has been passed through the buckle. Plain all black leather belt with no ornamentation is acceptable. SEC allows the auxiliary departments to wear non-standard issue buckles according to their departments. (i.e. drill, drum, color guards, etc.)

Gloves --- Not mandatory except for Specialty Teams. May be worn by Honor/Color Guard while performing duties. (i.e. Pathfinder days)

Socks ---- Black crew socks or knee-high black socks. Preferably not ankle socks.

Shoes ---- Black laced-up leather oxford style, all laces must be black. NAD does not distinguish between Master Guide and Pathfinder shoe. If a high-gloss shoe is worn by one it needs to be worn by all in club.

Honor Sash ---- Black, may be wide enough for up to three honors, as long as the fingertips on the left-hand reach when standing at attention. Sash may be worn without honors. Sash is a part of the standard Class A Uniform. Directors are encouraged not to wait until investiture to issue honors earned throughout the year, but to give immediately upon completion of honor.

Slide ---- Cloth, black background with Pathfinder World

Scarf ---- Yellow with black trim stitching and the pathfinder world logo. Scarf should be secured with appropriate slide, not pins or knots.

Head Gear ---- Black Beret with small Pathfinder Triangle patch *Black beret – The slope of the beret slants down to the right and should be on an angle such that a continuation of the arm and hand would be in line with the slant while rendering a proper salute. The beret is worn so that the headband (edge binding) is straight across the forehead and level, 1 inch above the eyebrows. The emblem, known as the “flash,” is positioned level over the left eye and the excess beret material is draped over to the right ear. The adjusting ribbon should be secured with a knot and tucked inside the edge binding at the back of the beret once proper size is obtained.*

SEC only allows baseball caps for auxiliary department as part of Class A Uniform per Specialist authorization.
Female Uniform, Staff and Non-Invested Master Guides

Blouse ---- Khaki (Suntan), short sleeve with pocket flaps and shoulder epaulets. Please size for appropriate fit. Black long sleeve shirt (i.e. sweat shirt, turtle neck etc.) may be worn underneath the Pathfinder shirt for warmth in cool or cold weather. We must have uniformity throughout the conference.

Skirt ---- Black, A-line, pleated front, belt loops. Hem should be at mid-knee or below.

Pants ---- Black, Straight leg with belt loops, pleated front/flat front, no cuffs. SEC authorizes Dickies pants available at local retailers. No cargo style or excessive pockets. No jeggings, leggings, skinny, hot pants, yoga pants, short are allowed.

NAD authorizes women to wear pants as part of Class A Uniform.

It is per choice of the local church club within the SEC. Drill, Drum, Honor Guard and Color Guard participants will wear uniforms within regulation while engaged in that activity

Belt ---- Black, web style with silver Pathfinder slide buckle. The location of the belt buckle should be adjusted so that about one inch of the tail of the web is visible once it has been passed through the buckle. Plain all black leather belt with no ornamentation is acceptable. SEC allows the auxiliary departments to wear non-standard issue buckles according to their departments. (i.e. drill, drum)

Gloves --- Not mandatory except for Specialty Teams. May be worn by Honor/Color Guard while performing duties. (i.e. Pathfinder days)

Socks ---- Black crew socks or knee-high black socks. Preferably not ankle socks.

Hosiery ---- Off black stockings or knee highs, no designs or patterns. If hosiery is worn it needs to be off black. Choice of stockings or knee highs needs to be uniformed within the club per director.

Shoes ---- black laced-up leather oxford style, all laces must be black. NAD allows a heel of no more than two inches however SEC stipulates no heel due to functionality and uniformity. NAD does not distinguish between Master Guide and Pathfinder shoe. If a high-gloss shoe is worn by one it needs to be worn by all in club.

Honor Sash ---- Black, may be wide enough for up to three honors, as long as the fingertips on the left-hand reach when standing at attention. Sash may be worn without honors. Sash is a part of the standard Class A Uniform. Directors are encouraged not to wait until investiture to issue honors earned throughout the year, but to give immediately upon completion of honor.

Slide ---- Cloth, black background with Pathfinder World

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level, 1 inch above the eyebrows. The emblem, known as the “flash,” is positioned level over the left eye and the excess beret material is draped over to the right ear. The adjusting ribbon should be secured with a knot and tucked inside the edge binding at the back of the beret once proper size is obtained.

SEC only allows baseball caps for auxiliary department as part of Class A Uniform per specialist authorization.
NAD Class A Uniform Standards 1,2,3

Each division is authorized to establish uniform standards for their division based on the guidelines provided by the General Conference. Policy prohibits unauthorized changes to logos and insignia without expressed written permission. This generally does NOT include limits on translation of words or acronyms, or the modification of logos into three-dimensional representations, etc.

Shirt/Blouse – Stocked by AdventSource.
- Tan long sleeve or short sleeve shirt with two pleated patch pockets with flaps on the chest and shoulder epaulets.

Pant/Skirts etc.4

Females
Standard – Stocked by AdventSource.
- Slacks5 – Black, straight leg, pleated front, belt loops, no cuff.
- Skirt – Black, A-line, pleated front, belt loops, hem should be at mid-knee or below.

Authorized options – Not stocked by AdventSource. Must be consistent in conference or club as noted.4
- Slacks5 – Black, straight leg, flat front, belt loops, no cuff.
- Shorts – Black, Bermuda style and length, pleated front, belt loops.
- Shorts – Black, Bermuda style and length, flat front, belt loops.
- Skort – Black, belt loops, hem should be at mid-knee or below.
- Culottes – Black, belt loops, hem should be at mid-knee or below.

Males
Standard – Stocked by AdventSource.
- Slacks5 – Black, straight leg, pleated front, belt loops, no cuff

Authorized options – Not stocked by AdventSource. Must be consistent in conference or club as noted.4
- Slacks5 – Black, straight leg, flat front, belt loops, no cuff
- Shorts – Black, Bermuda style and length, pleated front, belt loops
- Shorts – Black, Bermuda style and length, flat front, belt loops

Belts and Buckles
Standard – Stocked by AdventSource.
- Black web belts with Pathfinder buckle – Stocked by AdventSource. The location of the belt buckle should be adjusted so that about one inch of the tail of the web is visible once it has been passed through the buckle.

Authorized options – Stocked by AdventSource.*
- Plain, all black leather belt with no ornamentation.*
- Conferences, clubs and individuals may wear a non-standard issue Pathfinder or Master Guide logo’d Buckle.
Neckerchief and Slide

Standards – Stocked by AdventSource. The sash is worn over the collar.

- Pathfinders and non-Master Guide staff - Yellow Pathfinder Neckerchief with black trim stitching and the Pathfinder World logo. The neckerchief is secured with the black fabric Pathfinder Slide.
- TLT’s - Yellow Pathfinder Neckerchief with red trim stitching and the Pathfinder World logo. The neckerchief is secured with the black fabric Pathfinder Slide.

Authorized Options – Not stocked by AdventSource.

- Individuals may secure their neckerchief with a non-standard issue or legacy Pathfinder or Master Guide slide.

Necktie

Female Staff

Standard – Stocked by AdventSource.

- Plain black tuxedo tie

Authorized options – Not stocked by AdventSource. Consistent by club.

- Ascot / cravat

Male Staff

Standard – Stocked by AdventSource.

- Plain black tie

Authorized Options – Consistent by club. Not stocked by AdventSource.

- Ascot / cravat

Pathfinders

- Pathfinders are not encouraged to wear neckties. If a club elects to wear them, they should match the standards outlined for staff.

Shoes

- All black dress shoes or boots with fully closed toe and heels. Heels of no more than 2 inches. If the shoes have laces, the laces must also be all black. (It is noted that style variations should be allowed by a director if financial hardship plays a significant role.)

Hosiery

- All black socks, stockings or knee highs. No designs or patterns.

Sash

The sash is the personal club history of the Pathfinder. It is worn over the right shoulder, under the neckerchief and preferably under the epaulet.

- Black fabric, may be wide enough for up to 3 honors and as long as the fingertips on the left hand when standing at attention.
- Only one sash is to worn as part of the uniform.
• Items to be worn on the sash include optional name plate, honors, camporee and fair patches, Pathfinder pins, Adventurer level pins (but not Adventurer Awards).

**Head wear**
Optional, style determined by club and consistent within the club.

*Options* — Stocked by AdventSource.
- Pathfinder baseball cap — Worn with the bill squarely over the front of the face.
- Black beret — The slope of the beret slants down to the right and should be on an angle such that a continuation of the arm and hand would be in line with the slant while rendering a proper salute. The beret is worn so that the headband (edge binding) is straight across the forehead and level, 1 inch above the eyebrows. The emblem, known as the “flash,” is positioned level over the left eye and the excess beret material is draped over to the right ear. The adjusting ribbon should be secured with a knot and tucked inside the edge binding at the back of the beret once proper size is obtained.
- Pathfinder Triangle flashes are also available from AdventSource.

**Jacket**
There is no official uniform jacket for staff.

Master Guides who are working with Pathfinders may choose to wear a black uniform jacket with their Class A Pathfinder Uniform or to go without. They may also choose to wear traditional green uniform jacket with green slacks or skirt. They may also forgo the green jacket. All standard Pathfinder Insignia should be in place on the jacket. The Master Guide Neckerchief and Slide is worn in place of the standard Pathfinder Neckerchief and Slide.

**Notes**
1. Color Guards or other distinctive groups might choose to use BDU’s (Battle Dress Uniform) or some other (kilt, sarong, etc.) style as approved by the appropriate leadership.
2. PBE policy states that at Union and Division level PBE events, adherence to the team’s home conference Class A uniform policy satisfies the PBE uniform requirement.
3. Drill events often have their own set of uniform rules. Check with the event officials to make sure you are in compliance.
4. NAD authorizes the recognized local conference Pathfinder leadership organization to determine which authorized style of pants, skirt, etc., is approved for use in their conference. Conferences also have the right to delegate this authority to their local clubs, allowing each club to set its own policy based on their needs. It should be noted that often females are given the personal choice of slacks or skirts based on their own personal belief as to what is appropriate wear, especially in a church sanctuary.
5. Slacks have internal pockets, so this precludes jeans, cargo pants, BDU’s, athletic pants, and sweatpants. In addition, modesty precludes leggings, yoga pants, and other tight fitting clothing that society might label as slacks.

**Avoid Camouflage**
With today’s planet wide instant communications, it is critical that Pathfinders avoid the use of camouflage in their uniforms, including Drill Teams, Drum Corps and field uniforms. Government leaders in several countries have banned Pathfinder Ministries because of photographs taken in the NAD that lead them to believe we are a paramilitary organization. Camouflage clothing can be useful on camp outs and in nature observation, but special care should be taken even in these settings to avoid standing by Pathfinder flags, banners and people in Pathfinder uniform. Pathfinder insignia should never be placed on camouflage clothing.
Unit Leadership Plate
Unit Captains and Unit Scribes have name plates that identify their role within the unit. These name plates are pins to facilitate ease of rotation between members of the unit based on the clubs election or appointment rotation or routine.

Conference authorized insignia etc.
Conferences may issue Drill Awards, Drum Corp Awards, or any number of other insignia. In general, Conferences are authorized to make additions to the current list of insignia, but not to alter NAD approved insignia or standard placement.

Class B, Class C ...
NAD only defines a Class A Uniform. Many conferences establish other levels of uniform dress. Check with your local conference and inquire about their additional uniform classes. These may include the following or variations of the following:

Modified Class A
Standard Class A, minus the sash. This allows for less constriction during activities.

Class B
Class A Uniform shirt, with the neckerchief and slide, but worn with jeans or other nonuniform pants, shorts etc.

Class C or Field Uniform
A conference or club specified T-shirt worn with jeans or other non-uniform pants, shorts etc.
Uniform Class Descriptions

NAD only defines a Class A Uniform. Many conferences establish other levels of uniform dress. Check with your local conference and inquire about their additional uniform classes. These may include the following or variations of the following:

**Class A** – Full Dress Uniform – To be worn for Pathfinder Sabbath, Inductions and Investitures, Baptisms, Club Inspections, Special Church Worship Functions, certain Camporee Events and when required by the Club Director. **ACCESSORIES SUCH AS ASCOTS OR CRAVATS, SPATS, ETC ARE NOT CONSIDERED AS PART OF THE CLASS A UNIFORM. THEY ARE ACCESSORIES USED BY THEIR APPROPRIATE DEPARTMENT.**

**Class A modified** – Full dress uniform without honor sash.

**Class B** – Full Dress Uniform without Beret, Honor Sash, Scarf (and Neck Tie) – To be worn for Ingathering, Can Collecting, less formal meetings and when required by Club Director.

**Class C** – Conference Shirt (Southeastern Orbitors Shirt) with pants or jeans and closed footwear – To be worn at Camporees, Conference sponsored events and when required by the Conference Pathfinder Director.

**Class D** – District Shirt (Southeastern has 5 Districts and each has its own custom / color Shirt) with pants or jeans and closed footwear – To be worn at District sponsored events and when required by the Conference Pathfinder Director.

**Class E** – Club Field Shirt with pants or jeans and closed footwear – To be worn at Club Meetings, certain Camporee Events and when required by the Club Director. The Class E Club Field Shirt is a unique Uniform to each club. Usually, it consists of a T-shirt or polo type shirt and pants (jeans or shorts). The shirt may have a Club Emblem or simply the club name. The design of the Club Field Shirt is totally up to the Club’s imagination but should be reminded that it is still part of the Pathfinder Program. By allowing the Pathfinder Club members to design the shirt, they may be more willing to wear it as opposed to a design that would be considered “boring”. It is suggested that a Club Field Shirt proto-type be presented to the Church Board of the clubs affiliation for approval. Avoid form-fitting styles, sheer fabrics and clothing imprinted with symbols, pictures, words, or statements which promote products, philosophies, and/or lifestyles or which refer to subcultures and commodities contrary to the spiritual and cultural heritage of the Seventh-day Adventist belief system.

**Weather** – Shorts, especially in Florida, provide coolness and mobility. Shorts may be worn with the Class C, D and the Class E Uniforms only. Shorts shall be no shorter than two inches above the knee. Shorts such as bike shorts or short shorts will not be allowed. Skorts for young women shall be no shorter than 2" above the knee. This policy is for everyone’s advantage and should not be abused by wearing questionable clothing.
Care of the Uniform

The Pathfinder Uniform is to be kept neat and clean at all times. Pathfinder activities should correspond to the Uniform being worn (i.e. outdoor games should only be done in Class C or D Uniform). Stains shall be removed as soon as possible. If it is not possible to remove a stain or, the removal of the stain causes the garment to become discolored, the garment shall be replaced before the next time the Uniform is to be worn. Patches shall be sewn on to the Uniform Shirt or Honor Sash. The use of hot glue will leave marks on the Uniform Shirt or Honor Sash if the patches should ever need to be replaced or relocated. There should be no reason should patches be stapled or pinned into place for an event. This can be a safety concern not only for the Pathfinder wearing the Uniform but also for those he or she may brush against. If the Uniform is needed on a campout or Camporee and there is no means of hanging to keep the Uniform from wrinkling, you may roll the Uniform in your baggage. This is done by placing all the parts of the Uniform on top of one another, with the pants or skirt on the bottom. By starting at the top (waist of pants, collar of shirt), roll the Uniform into a "log" shape. This will keep the uniform clean and somewhat wrinkle-free.

SOUTHEASTERN CONFERENCE and UNION COMBINATION PATCH

a. Regulation: The Southeastern Conference and Union Combination Uniform Patch is a required insignia of the basic Pathfinder Uniform.
b. Description: The Southeastern Conference Uniform Patch depicting the words – SOUTHEASTERN ORBITERS on top and SOUTHERN UNION between are two pathfinders male/female soaring out into space from the state of Florida. It became official in 2015.
c. How worn: This patch should fit in the same place that the other two patches are removed from you might have a little room left over. This patch is replacing the old Conference and Union Patches. The Conference Combination Uniform Patch is to be worn on the wearers left sleeve, ¼ inch below the shoulder seam of the Uniform Shirt/Blouse, to be centered on the crease of Pathfinder Uniform shirt/blouse sleeves.
PATHFINDER WORLD INSIGNIA

a. Regulation: The Pathfinder World Insignia is a required insignia of the basic Pathfinder Uniform.
   (1) This Insignia shall be worn by all Pathfinders, TLTs.
   (2) This Insignia shall be worn by all Master Guide who have not been invested in a P.L.A. or P.I.A. leadership level.
   (3) The Insignia shall be worn by all Pathfinder Staff members.

b. Description: The Pathfinder World Insignia depicts a red Pathfinder Shield logo centered with yellow longitude and latitude lines on the background. The Pathfinder World Insignia shall have a black merrowed edge.

c. How Worn: The Pathfinder World Insignia is to be worn on the wearers left sleeve, 1/2 inch below the Conference patch. The Pathfinder World Insignia is to be centered on the crease of the Pathfinder Uniform shirt/blouse sleeves.
**CLASS LEVEL CHEVRON INSIGNIA**

a. Regulation: The Class Level Chevrons are required insignia of the basic Pathfinder Uniform in coordination with the Class Level Pins. Description: Class Level Chevrons represent the levels of the Pathfinder Program. There are six basic levels of study for NAD Pathfinder Program, starting with Friend and progressing through Guide. Each Class Level Chevron corresponds in color to the Class Level that it represents. Each Class Level Chevron shall have a black border around the color field.

- Blue Chevron ---- Friend
- Red Chevron ---- Companion
- Green Chevron ---- Explorer
- Silver Chevron ---- Ranger
- Burgundy Chevron ---- Voyager
- Gold Chevron ---- Guide

b. How worn: Class Level chevron are to be worn on the wearers left sleeve, ½ inch below the Pathfinder World Insignia. No spacing shall be placed between the Class Level Chevrons due to the size of the Pathfinder Uniform shirt/blouse sleeves. As levels are earned prior levels are moved down so the highest level is on top. Each Class Level Chevron is to be centered on the crease of the Pathfinder Uniform shirt/blouse.

c. Attachment: The Class Level Chevron Insignia shall be worn in coordination with the Class Level Pins.
Pathfinder Insignia
Left Sleeve

Combination Chevron

Individual Chevrons

Guide
Voyager
Ranger
Explorer
Companion
Friend
Note: The PIA and PLA Programs have been discontinued. Cords or any other accessories may still be worn in Southeastern Conference as part of the Class A Uniform.
PATHFINDER CLUB CREST INSIGNIA

a. Regulation: The Pathfinder Club Crest is a required insignia of the basic Pathfinder Uniform. SEC crest trim has been updated to black.

b. The Club Name Crest identifies the local church/club of the wearer. Crests are custom made for each club using their church and/or club name limited by the number of characters that fit on the crest.

c. How worn: The Pathfinder Club Crest is to be worn on the wearer’s right sleeve ¾ inch below the shoulder seam. The Pathfinder Club Crest Insignia is to be centered on the crease of the Pathfinder Uniform shirt/blouse sleeve.

STAFF SLEEVE STRIP AND (TLTs)

a. Regulation: The Staff Office Sleeve Strip is a required insignia of the basic Pathfinder Uniform for all Pathfinder staff members and TLT Pathfinders. The position or office that the individual holds shall be depicted.

b. How worn: The Office Sleeve Strip is to be worn on the wearers’ right sleeve, 2 ¾ inch below the shoulder seam, or ¼ inch below the points of the standard Pathfinder club crest. The Office Sleeve Strip Insignia is to be centered on the crease of the Pathfinder Uniform shirt sleeve. Office Sleeve Strips shall be attached to the Uniform shirt of any Pathfinder staff member or TLT Pathfinder. Staff title, only one, must be worn, that of the highest position being held.
Pathfinder Insignia
Right Sleeve

Staff title (only one)
Could also include highest
Pathfinder Class tab. (Optional)
**PATHFINDER TRIANGLE**

- **Regulation:** The Pathfinder Triangle is a required insignia of the basic Pathfinder Uniform.
- **How Worn:** The Pathfinder Triangle is to be centered under the name crest. Worn by Pathfinders 1/4" below the lowest points on the Club Name Crest and by Pathfinder staff, 1/4" below the sleeve strip.

**CLASS POCKET TAB INSIGNIA**

- **Regulation:** The Class Pocket Tab Insignia shall be worn any Pathfinder invested in Pathfinder Class Level. The highest class level earned shall be worn on the Pathfinder Uniform shirt.
- **How worn:** The Class Pocket Tab Insignia is to be worn directly above the wearer’s left uniform shirt pocket, centered.
UNIFORM SCARF

a. Regulation: a Uniform Scarf is required for the basic Class “A” Pathfinder Uniform.

b. Description:

   (1) The basic Pathfinder Uniform Scarf shall be yellow in color with black piping on the perpendicular edges of the scarf. The top edge have of the scarf shall have no piping. The above the bottom point of the Pathfinder Scarf. The Pathfinder World shall be black in color with yellow background and measure 4½" by 3¼”.

   (2) The Master Guide Pathfinder Scarf shall be yellow in color with red piping on the perpendicular edges of the scarf. The top edge of the scarf shall have no piping. The N.A.D. Master Guide emblem shall be depicted on the scarf, located 4-4¾ inches above the bottom point of the Pathfinder Scarf. The Master Guide emblem shall be royal blue in color with yellow background and measure 4-inch x 4-inch. The Master Guide Pathfinder Scarf shall be worn by any vested Master Guide that has not been invested in all levels of the Pathfinder Class Curriculum (Friend–Guide).

   (3) The Master Guide Pathfinder Scarf with Class Level Strips shall be yellow in color with red piping on the perpendicular edges of the scarf. The top edge of the scarf shall have no piping. The N.A.D Master Guide emblem shall be depicted on the scarf, located 3-3/8 inches above the bottom point of the Pathfinder Scarf. A band of six colors representing the six basic Pathfinder Class Levels shall be affixed to the scarf, 5½ inches above the bottom point of the scarf, being 1 inch wide and running the length of the scarf, parallel to the top of the scarf. The N.A.D. Master Guide emblem shall be royal blue in color with yellow background and measure 4-inch x 4-inch. The Master Guide Pathfinder Scarf with Class Level Strips shall be worn by any Master Guide that has been invested in all levels of the Pathfinder Class Curriculum (Friend – Guide).

c. How worn: The Scarf shall be rolled down from the top of scarf 3 revolutions inward (backside of the Scarf). The Scarf shall them be placed around the neck with bottom point of the Scarf pointing down the wearers back. A Pathfinder
Uniform Slide shall be placed over the two ends of the Scarf and positioned approximately 3-inch – 4-inch above the ends of the Scarf.

**PATHFINDER SLIDE**

a. Regulation: A Pathfinder Slide is required for the Pathfinder Class “A” uniform.

b. Description: The basic Pathfinder Slide shall be black in color and made of fabric. The Pathfinder World emblem shall be depicted on the front in yellow with black background. The Pathfinder Triangle shall be red with a white Pathfinder Shield and blue sword in the middle.

(1a) The Pathfinder World emblem shall cover approximately 80 percent of the front of the Pathfinder Slide.

(2) The Master Guide Slide shall be royal blue in color yellow piping on the edges and made of fabric.

(2a) The N.A.D. Master Guide emblem shall cover approximately 80 percent of the front of the Master Slide.

c. How worn: A Pathfinder Slide shall be worn over the two ends of the Pathfinder Scarf, approximately 3-inch – 4-inch above the ends of the Scarf.

d. Variations: Metal slides may be worn on the Pathfinder Scarf; Pathfinder Clubs shall change Pathfinder Slides to cloth type as described above by attrition.

**PATHFINDER/MASTER GUIDE HONOR SASH**

a. Regulation: The Pathfinder/Master guide Honor Sash is required for the Pathfinder Class “A” Uniform.

b. Description: The Pathfinder Honor Sash shall be black in and made of fabric. The Pathfinder Honor Sash shall be minimum of 5 inches wide and shall extend approximately to the tip of the wearers open hand when properly worn, that of the tip of the third finder.

1b. The Master Guide Honor Sash shall be green when worn with green pants and black when worn with black pants. The Master Guide Honor Sash shall be a minimum of 5 inches wide and shall extend approximately to tip of the wearers open hand when properly worn, that of the tip of the third finger. Note: SEC is changing to the black Master Guide Uniform per the NAD standards. **This change must be completed for all Master Guides by June 2019.** After this date Master Guides in green uniforms will not be eligible for participation in Conference activities.
2b. The Pathfinder/Master Guide Honor Sash shall be decorated with Pathfinder/Master Guide related items **only**.

3b. Adventurers honors, awards, pins, or patches shall not be affixed to the Pathfinder/Master Guide Honor Sash.

4b. The wearer of the Pathfinder/Master Guide Honor Sash may choose to decorate his or her Honor Sash any way they choose. Honors, awards, pins and patches may be placed in any order so desired.

   c. How worn: The Pathfinder/Master Guide Honor Sash shall be worn over the wearer’s right shoulder, extending down across the front of the wearer to the left hip area. The Honor Sash shall be worn over the Uniform Shirt Epaulet. 

   (1) The Uniform Shirt Epaulet button may be used to securely hold the Pathfinder/Master Guide Honor Sash in place. This is done by placing a small buttonhole in the Honor Sash and placing the Epaulet button the Honor Sash.

**PATHFINDER BELT**

a. Regulation: The Pathfinder Belt is required for the Pathfinder Class “A” Uniform.

b. Description: The Pathfinder Belt shall be web type belt material, belt in color, standard width. The Pathfinder Belt Buckle shall be the silver slide buckle with the Pathfinder Insignia.

c. How worn: The Pathfinder Belt shall be worn with the Pathfinder Uniform Pants/Shirk around the wrist area.

d. Variations: The Pathfinder Staff may wear the older type leather belt with the standard silver Pathfinder Belt Buckle. Many variations exist, including Master Guide Buckles. For this application, a Buckle with appropriate Pathfinder markings is acceptable, though it encouraged to be in line with the values of Pathfindering and not detract from the overall appearance of the Uniform.
**PATHFINDERS UNIFORM DESCRIPTION**

**BERET** – Black w/ Triangle patch

**Khaki Shirt/Blouse**

a. **Left pocket area** – Pathfinder Class Award – the highest class name strip patch is centered above the pocket: Friend, Companion, Explorer, Ranger, Voyager, Guide, Master Guide.

b. **Pathfinder/AY** class pins worn centered across the top of the left pocket flap. Highest pin is to the wearer’s left. If the Master Guide pin is worn it is placed in the center of the pocket flap above the investiture achievement pins.

c. **Advanced Pathfinder/AY** class – for placement see attached NAD Uniform Standards.

d. **Commitment** pin (Baptismal pin for Pathfinders, service star for the staff) – for placement see attached NAD Uniform Standards.

e. **Pathfinder Leadership Position** – for placement see attached NAD Uniform Standards.

f. **Good Conduct Award** (not for staff) – for placement see attached NAD Uniform Standards.

**Pathfinder Uniform Sash**

The sash is the personal club history of the Pathfinder. It is worn over the right shoulder, under the neckerchief and preferably under the epaulet. Black fabric, may be wide enough for up to 3 honors and as long as the fingertips on the left hand when standing at attention. Only one sash is to worn as part of the uniform. Items to be worn on the sash include optional name plate, honors, camporee and fair patches, Pathfinder pins, Adventurer level pins (but not Adventurer Awards).
NAME PLATE (STAFF & TLT)

The Pathfinder Name Plate is optional and is custom made to show the wearer's name. For security reasons it should only be worn by staff.

-Per NAD Regulation

SEC requires all Pathfinder Staff Members representing a club in the conference to wear a name plate. TLTs are allowed to wear name plates as well as specialty teams. If a club requires name plates the first initial and last name are appropriate to ensure safety of our pathfinders.

The Pathfinder name Logo may appear on the left side of the Name plate. How worn: The Name plate is to be worn directly above the wearer's right uniform shirt pocket, centered, or on the Honor Sash equivalent.

UNIT LEADERSHIP PLATE

Unit Captains and Unit Scribes have name plates that identify their role within the unit. These name plates are pins to facilitate ease of rotation between members of the unit based on the club's election or appointment rotation or routine.

How worn: The Captain/Scribe Badge Insignia is to be worn in center on the left pocket below pocket flap, or on sash equivalent.
Left sleeve

The Conference Patch is optional and is of standard size (4” wide, 2 1/2” high) worn on left sleeve, 1/4” below shoulder seam and above the Pathfinder world. [See Example 1]

The Pathfinder World Patch is worn 1/2” below conference patch. [See Example 1] If no Conference Patch is used, then the Pathfinder World Patch is worn 2” below the shoulder seam and centered on the sleeve. [See Example 2]

The IA Level Chevrons are worn starting 1/2” below the Pathfinder world. As levels are earned, prior levels are moved down, so the highest level is on top. No space should be left between chevrons. [See Example 1] Even if a level is skipped, no space should be left between chevrons. [See Example 3]

If used, the Union Patch is worn directly below the Conference Patch with minimal space between them. [See Example 4]

The Master Guide Star Patch is for the Master Guide having earned only the Master Guide without completing all of the Pathfinder class levels. It is worn on the left sleeve 1/2” below the Pathfinder world. [See Example 2, 4, 5]

The Master Guide Combination Patch is only for the Master Guides who have also completed all of the IA levels (Friend, Companion, Explorer, Ranger, Voyager, Guide). It is worn on the left sleeve 1/2” below the Pathfinder world. [See Example 2, 4, 5]

The Pathfinder Leadership Award Patch is for Pathfinder leaders who have completed the Pathfinder Leadership Award. The patch is worn in place of the Pathfinder World Patch. [See Example 5]

The Pathfinder Instructors Award Patch is for Pathfinder leaders who have completed the Pathfinder Instructors Award. The patch is worn in place of the Pathfinder World Patch. [See Example 5]
**Left chest pocket**

*Descriptions are from the wearers viewpoint. Illustrations are from the inspectors viewpoint.*

The highest earned **IA Level** or **Master Guide Name Strip** is centered above the pocket.

All earned **IA Level Pins** are worn centered across the top of the pocket flap. The highest class pin is to the wearer’s left. If a level is skipped, fill in the space with the next higher pin. Do not leave gaps for unearned levels.

If earned, the **Master Guide Pin** is worn above the Investiture Achievement Level Pins, and in the center of the pocket flap.

The **IA Advanced Level Ribbon Bars** are worn above the class level name strip and center over the button. Bars are arranged as shown. Even if a level is skipped, no space should be left for unearned bars. Historically, ribbon holders were available to hold ribbons three wide rather than the current two wide. Continued use of those holders are permitted.

**Unit Leadership Plates** denoting the captain or scribe are placed on the center of the pocket.

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**Pocket flap locations**

There are four designated locations for other pins on the pocket flap. Two on the left side of the button and two on the right side of the button. They are identified as locations A, B, C, & D. Only one pin should be worn in each position at a given time. Normally the “highest” level pin (typically the most recently earned) is worn.

Position A: **Baptismal Pin**

Position B: **Pathfinder Bible Experience Pin** or **PLA Pin**

Position C: **TLT Pin, Master TLT Pin** or **PIA Pin**.

Position D: **TLT Level Pin** or the **Staff Service Star**.
Right sleeve
The Club Name Crest is to be centered 3/4" below the shoulder seam. The crest size is to be 4" wide from point to point.

The Staff Sleeve Strip is to be centered under the name crest and worn on the right sleeve 1/4 inch below lowest point on the Club Name Crest.

The Pathfinder Triangle is to be centered under the name crest. Worn by Pathfinders 1/4" below the lowest points on the Club Name Crest and by Pathfinder staff, 1/4" below the sleeve strip.

Neckerchief & Master Guide Neckerchief
AYMT Certification Pins are placed along edges of the neckerchief starting at the point.

Right chest pocket
The optional Pathfinder Name Plate is centered just above the right pocket or in the same position on the sash since the sash covers its location on the shirt.
PATHFINDER BAPTISMAL PIN

The baptismal pin is given to Pathfinders who have been baptized by immersion into the Seventh-day Adventist church.

In special instances when health is compromised by immersion, the Pathfinder may receive this pin when joining the church through Profession of Faith. A special ceremony is suggested to present these pins each time a Pathfinder joins the church. Baptized staff and Pathfinders may wear the pin. It is worn in position A on the left pocket flap.

PATHFINDER STAFF SERVICE STAR

Staff Service Stars indicate the number of years a staff member has served in Pathfinder Ministry. Numbers 1-15, 20, 25, 30, 35, 40, 45 and 50 are available. Service Star Pins for numbers 5, 10, 15, 20, 25, 30, 35, 40, 45 and 50 are to be presented by the conference. It is worn in position D on the left pocket flap.

PATHFINDER SHIELD PIN

This is a small enameled pin showing the Pathfinder triangle. It may be worn as a tie tack or on the sash.

PATHFINDER UNIFORM STARS

a. Regulation: Pathfinder Uniform Stars are not required for the basic Pathfinder Uniform.

(1) Pathfinder Uniform Stars may be worn on the Pathfinder Uniform Shirt Epaulets to represent a position in a Pathfinder Club or in a Conference Pathfinder Department. The outside star should be one inch from the shoulder seam. The number of paired stars worn by an individual represents the corresponding position in the following table.
Single Star (Pair)  Local Club Director
2 Stars (Pair)  Area and Specialty Coordinators at the Conference level
3 Stars (Pair)  Conference Director, Executive Pathfinder Coordinator
4 Stars (Pair)  Union Director or Coordinator
5 Stars (Pair)  NAD Director and associates

**MASTER GUIDE STAR INSIGNIA**

Required insignia for a basic Pathfinder Uniform.

Master Guide Star Insignia may be worn by any Master Guide that has not been invested in all six of the basic Pathfinder levels of study (Friend-Guide).

How worn: The Master Guide Star is to be worn on the wearers left sleeve, ½ inch below the Pathfinder World Insignia.

**MASTER GUIDE COMBO STAR with CHEVRONS INSIGNIA**

Regulation: The Master Guide Combo Star with Chevrons Insignia is not a required for a basic Pathfinder Uniform.

Master Guide Combo Star with Chevrons Insignia may be worn by any Southeastern Conference Master Guide that has been invested in all six NAD Pathfinder Class Levels.

How worn: The Master Guide Combo Star with Chevrons is to be worn on the wearers left sleeve, ½ inch below the Pathfinder World Insignia.

The Master Guide Combo Star with Chevrons Insignia is to be centered on the crease of the Pathfinder Uniform shirt/blouse sleeves.

This insignia shall replace the Master Guide Star and/or any individual Class Level Chevrons once the Master Guide is invested in his or her six class level.
CLASS LEVEL PINS

All earned IA Level Pins are worn centered across the top of the pocket flap. The highest class pin is to the wearer’s left. If a level is skipped, fill in the space with the next higher pin. Do not leave gaps for unearned levels.

Attachment: The Class Level Pin shall be worn in coordination with the Class Level Chevron and Class Packet Tab Insignia.

Class Level Pin Placement Diagram (CLP)

MASTER GUIDE PIN (HIGHEST CLASS LEVEL PIN)

a. Regulation: The Master Guide Class Level pin is the highest-class level to be awarded after completion of the Master Guide class curriculum.
b. Description: The Master Guide Pin is a small octagon (8 sides) with gold trim. Navy blue background with 3 stars on top and 3 stars on the bottom with a gold world in center of octagon. Stars represent all Pathfinder class levels.
c. Worn: The Master Guide Class Level Pin shall be placed ¼” below the top of the wearers left pocket flap, centered over the pocket button.
d. The Master Guide Class pin is placed above the other class pins and is centered above the button. Pathfinder class pins should be placed horizontally across the center of the pocket flap in the order seen below. To avoid gaps for incomplete classes, all other pins should be spaced out evenly.
TLT UNIFORM REQUIREMENTS

TLTs are expected to wear appropriate Class A Uniform as specified by NAD Uniform Standards. Any additional attire or garments will be told to member via Conference TLT Specialist and or Executive Pathfinder Coordinator.

All TLT attire is listed in the NAD Pathfinder Uniform Standard 2016 v1.0

TLT Patch: This optional patch shows the TLT logo and is worn on the Honor Sash.

TLT Pin: This is a small enameled pin showing the TLT logo. It is worn in position C on the left pocket flap. This pin is worn by all current TLT's.

TLT Master Patch: This optional patch shows the Master TLT logo and is worn on the Honor Sash. This patch is worn only by those who have completed all four levels of TLT as a teen.

TLT Master Pin: This is a small enameled pin showing the Master TLT logo. It is worn in position C on the left pocket flap. This pin is worn only by those who have completed all four levels of TLT as a teen.

TLT Level Star: TLT Level Star show how many of the four levels of the TLT curriculum have been completed. Only the highest level star earned is worn. Staff should not wear the TLT Level stars on their uniform, but may wear it on their sash if they completed the levels as Pathfinders. It is worn in position D on the left pocket flap.

TLT Shoulder Cord: The TLT Shoulder Cord is worn to indicate current participation in the TLT program. It is issued upon enrollment in the program, typically at the yearly induction service. TLT Directors and TLT Mentors are authorized to wear the TLT Shoulder Cord if they so choose.
Uniforms and Insignia

Class A Uniform
The TLT uniform insignia are added to the Class A Uniform listed in the Pathfinder Staff Manual. AdventSource stocks these required insignia:

- Red and black inlay TLT braided cord over the left shoulder
- TLT Pathfinder scarf with red trim stitching (rather than black) and the standard Pathfinder slide
- TLT level star pins on left chest pocket as earned. These look just like the regular staff service stars except the enamel color is black rather than red.
- TLT name strip on the right arm between the club name stripe and Pathfinder triangle
- TLT pin on left chest pocket

AdventSource also stocks these optional insignia:

- TLT patch on sash

Field Uniform

- The TLT polo shirt may be worn by TLT staff as field uniforms in accordance with conference policy.
- The TLT t-shirt may be worn by TLT’s as field uniforms in accordance with conference policy.

TLT Sport Shirt

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TLT T-Shirt

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Staff Leadership Stars
Staff Leadership Stars are pinned on the epaulets of both shoulders, with the outside star being about 1" from the shoulder seam.

- One star – Club Director
- Two stars – Area and Specialty Coordinator
- Three stars – Conference Director
- Four stars – Union Director or Coordinator/Division Coordinator
- Five stars – NAD Director and Associates

Staff Service Star Pins
Staff Service Stars indicate the number of years a staff member has served in Pathfinder Ministry. Numbers 1-15, 20, 25, 30, 35, 40, 45 and 50 are available. Service Star Pins for numbers 5, 10, 15, 20, 25, 30, 35, 40, 45 and 50 are to be presented by the conference. It is worn in position D on the left pocket flap.

Staff Sleeve Strip
The Staff Sleeve Strip identifies the role of the wearer in Pathfinder ministry including but not limited to: director, deputy director, instructor, counselor, pastor, associate director, area coordinator and teen leadership training participant. Only one Staff Sleeve Strip may be worn at a time.

TLT Patch
This optional patch shows the TLT logo and is worn on the Honor Sash.

TLT Pin
This is a small enameled pin showing the TLT logo. It is worn in position C on the left pocket flap. This pin is worn by all current TLT’s.

TLT Master Patch
This optional patch shows the Master TLT logo and is worn on the Honor Sash. This patch is worn only by those who have completed all four levels of TLT as a teen.

TLT Master Pin
This is a small enameled pin showing the Master TLT logo. It is worn in position C on the left pocket flap. This pin is worn only by those who have completed all four levels of TLT as a teen.

TLT Level Star
TLT Level Star show how many of the four levels of the TLT curriculum have been completed. Only the highest level star earned is worn. Staff should not wear the TLT Level stars on their uniform, but may wear it on their sash if they completed the levels as Pathfinders. It is worn in position D on the left pocket flap.

TLT Shoulder Cord
The TLT Shoulder Cord is worn to indicate current participation in the TLT program. It is issued upon enrollment in the program, typically at the yearly induction service. TLT Directors and TLT Mentors are authorized to wear the TLT Shoulder Cord if they so choose.

Union Patch
The Union Patch is optional and is of standard size (4" wide, 1" high.) The patch is designed by the union and identifies the union of the wearer. In some conferences the Union Patch is integrated into the Conference Patch.
**NAD Insignia**

Detailed location information for each insignia is shown in the uniform diagrams unless otherwise noted in the description.

**AYMT Certification Pins**

AYMT Certification Pins indicate continuing education Certifications that have been completed by staff. Pins are typically issued at an Investiture service (though Certifications are NOT Investiture levels) or at a staff recognition service.

**Baptismal Pin**

The baptismal pin is given to Pathfinders who have been baptized by immersion into the Seventh-day Adventist church. In special instances when health is compromised by immersion, the Pathfinder may receive this pin when joining the church through Profession of Faith. A special ceremony is suggested to present these pins each time a Pathfinder joins the church. Baptized staff and Pathfinders may wear the pin. It is worn in position A on the left pocket flap.

**Club Name Crest**

The Club Name Crest identifies the local church/club of the wearer. Crests are custom made for each club using their church and/or club name limited by the number of characters that fit on the crest.

**Conference Patch**

The Conference Patch is optional and is of standard size (4" wide, 2 1/2" high. The patch is designed by the conference and identifies the conference of the wearer. In some cases the Conference Patch may include an integrated Union Patch.

**Good Conduct Award**

The Good Conduct Award Ribbon Bar is awarded to Pathfinders recognized by the staff for their conduct. Criteria are outlined in the *Pathfinder Staff Manual*. Bronze stars are available for each additional year the Pathfinder achieves the Good Conduct Award. Up to five of these stars are attached to the award bar. Staff should not wear the Good Conduct Award Ribbon Bar on their uniform, but may wear it on their sash if they earned it as a Pathfinder.

**Honors Token**

Honor Tokens indicate honors earned by the wearer, and are worn on the Sash.

**Honors Token Stars**

Small metal star pins are added to honor tokens to indicate advanced honors earned by the wearer.

**Investiture Achievement Level Pin**

There is a distinctive colored pin for each level of Investiture Achievement: Friend, Companion, Explorer, Ranger, Voyager, and Guide, plus one for Master Guide. The IA Level Pin is typically issued at Investiture upon completion of a level. All earned IA Level Pins are worn on the uniform shirt.
Investiture Achievement Level Chevron
There is a distinctive colored sleeve chevron for each level of Investiture Achievement: Friend, Companion, Explorer, Ranger, Voyager, and Guide. This insignia is typically issue at Investiture upon completion of a level. All earned IA Level Chevrons are worn on the uniform shirt.

Investiture Achievement Level Name Strip
There is a distinctive colored name strip for each level of Investiture Achievement: Friend, Companion, Explorer, Ranger, Voyager, and Guide, plus one for Master Guide. This insignia is typically issued at Investiture upon completion of a level. The IA Level Name Strip for highest level currently earned is worn on the uniform shirt.

Investiture Achievement Advanced Level Ribbon Bar
There is a distinctive colored ribbon bar for each level of advanced Investiture Achievement: Trail Friend, Trail Companion, Wilderness Explorer, Wilderness Ranger, Frontier Voyager, and Frontier Guide. This insignia is typically issued at Investiture upon completion of a level. All earned IA Advanced Level Ribbon Bars are worn on the uniform shirt.

Master Guide Patch
An optional patch that could be given at the Investiture of a Master Guide, or purchased later. The patch is typically worn on the Sash or sewn over the printed Master Guide logo on the Master Guide Neckerchief.

Master Guide Pin
Upon investiture as a Master Guide, a Master Guide Pin will be issued for placement on the uniform.

Master Guide Star Patch and Star with Chevrons Patch
Upon investiture as a Master Guide, a Master Guide Star patch will be issued for placement on the uniform sleeve. If the Master Guide has also completed all six IA levels, they will instead be issued a combination Master Guide Star/IA Chevron patch. Master Guides who have not completed all six IA levels do NOT wear any IA Chevrons on their sleeve until they have earned all six.

NAD Pathfinder Logo Patch
This is an optional patch and may be worn on the sash.

NAD Pathfinder Logo Pin
This is an optional pin and may be worn on the sash.

Pathfinder Bible Experience Pin and Bars
The pin is issued to each Pathfinder who is part of a team that participates in the Pathfinder Bible Experience. Attached to the PBE Base Pin will be a Year Bar. Under the Year Bar hang Placement Bars, blue for 1st place, red for 2nd place, and green for 3rd place. As the team advances to higher levels of participation, they add Placement Bars. In practice that means that they add Placement Bars until they get a red or green one. They add that one and proceed no further. The participant could have up to four placement bars per year, with the first three being blue and the fourth being any of the three colors. It is worn in position B on the left pocket flap.

A team member will obtaining a new PBE Pin each year with the Year Bar and Placement Bar(s) underneath for each year they participate. Previous year’s PBE Pin and bars should be transferred to their Honor Sash.
**Pathfinder Instructors Award Patch**
The patch indicates Pathfinder leaders who have completed the Pathfinder Instructors Award, a continuing education curriculum for invested Master Guides and those who have completed the Pathfinder Leadership Award.

**Pathfinder Instructors Award Pin**
The pin indicates Pathfinder leaders who have completed the Pathfinder Instructors Award, a continuing education curriculum for invested Master Guides and those who have completed the Pathfinder Leadership Award. It is worn in position C on the left pocket flap.

**Pathfinder Leadership Award Patch**
The patch indicates Pathfinder leaders who have completed the Pathfinder Leadership Award, a continuing education curriculum for invested Master Guides.

**Pathfinder Leadership Award Pin**
The pin indicates Pathfinder leaders who have completed the Pathfinder Leadership Award, a continuing education curriculum for invested Master Guides. It is worn in position B on the left pocket flap.

**Pathfinder Name Plate**
The Pathfinder Name Plate is optional and is custom made to show the wearers name. For security reasons it should only be worn by staff.

**Pathfinder Triangle Patch**
The Pathfinder Triangle Patch is the official logo of Pathfinder Ministry.

**Pathfinder Triangle Pin**
This is a small enameled pin showing the Pathfinder triangle. It may be worn as a tie tack or on the sash.

**Pathfinder World Patch**
The Pathfinder World Patch displays the Pathfinder Logo on a background of a world map representing the world wide reach of Pathfinder ministry.

**Staff Position Shoulder Cords (Citation Cords)**
Shoulder cords are an optional insignia except for TLT’s. If you wear cords:
- You may only wear one and it is worn on the left shoulder.
- It should consist of:
  - a braided main cord
  - two outside shoulder loops without ornamentation
  - one gold tip drop (pencil device)
  - Standard TLT cords do not have outside loops or a tip drop. Master TLT cords add the loops and tip drop.

If the conference adopts cords, ranks are represented by the following colors:
- Drill & Drum team members and leaders - White
- Club Director - Gold (non-metallic)*
- Assistant & Associate Coordinators - Gold & Kelly Green*
- Coordinators - Gold and Scarlet*
- Conference Exec. Coordinators, Conf. Directors, and Union Directors - Gold, Scarlet & Royal Blue*

* Outside loops and tip drop are of single strand gold cord.
SHOULDER BRAID

a. How worn: When worn, the Shoulder Braid shall be worn on the wearers left shoulder, looped under arm with the top part of the shoulder Braid placed under the Uniform Shirt or Jacket Epaulet

b. Duration: Shoulder Braid shall remain on the Uniform Shirt/Jacket at all times as part of the Pathfinder Uniform. Drill/Drum Team Shoulder Braid should be removed from Pathfinder Uniform Shirt at the conclusion of a Drill/Drum Team Performance.

Per NAD citation cords are optional EXCEPT for TLTs. There is no given color for Master Guide cords. There is no given color for Pastors. SEC has adapted the following chart as its cord standard.

<table>
<thead>
<tr>
<th>Title/Rank in SEC Organization</th>
<th>NAD Recommended cord color</th>
<th>SEC cord color</th>
</tr>
</thead>
<tbody>
<tr>
<td>Conference Exec. Coordinators, Conf. Directors, and Union Directors</td>
<td>Gold, Scarlet, Royal Blue</td>
<td>Gold, Scarlet, Royal Blue</td>
</tr>
<tr>
<td>Conference Specialists (Master Guide)</td>
<td>-</td>
<td>White, Blue, Gold</td>
</tr>
<tr>
<td>Conference Specialists (enrolled in Master Guide Program)</td>
<td>-</td>
<td>White, Blue</td>
</tr>
<tr>
<td>District Coordinator</td>
<td>Gold, Scarlet</td>
<td>Black, Gold, Blue</td>
</tr>
<tr>
<td>Pastor (Master Guide)</td>
<td>-</td>
<td>Red, Gold</td>
</tr>
<tr>
<td>Pastor (non-Master Guide)</td>
<td>-</td>
<td>Red</td>
</tr>
<tr>
<td>Master Guide</td>
<td>-</td>
<td>Gold</td>
</tr>
<tr>
<td>Club Director</td>
<td>Gold (non-metallic)</td>
<td>Forest Green</td>
</tr>
<tr>
<td>TLT</td>
<td>Red w/ Black specs</td>
<td>Red w/ Black specs</td>
</tr>
</tbody>
</table>
**Conference Special Teams**

*** SEC Conference Pathfinder teams will be chosen at the discretion of the conference specialist team. All cords and corresponding accessories will be given at set event and returned at event. Unless otherwise stated by specialist. Any specialty ribbon colors may be subject to change. ***

<table>
<thead>
<tr>
<th>Conference Drum Corps</th>
<th>White</th>
<th>White</th>
</tr>
</thead>
<tbody>
<tr>
<td>Conference Drill Team</td>
<td>White</td>
<td>White</td>
</tr>
<tr>
<td>Conference Honor/Color Guard</td>
<td>-</td>
<td>White Black- for funeral</td>
</tr>
</tbody>
</table>

**District and Local Church Teams**

***Pathfinders that do not participate in an auxiliary department should not be wearing cords as part of the standard uniform. Local Church Teams are encouraged to wear their district color cord to help maintain a sense of unity when fellowshipping as a district. If the local church has decided on a pathfinder club color that local team is to abide by their church standard. ***

<table>
<thead>
<tr>
<th>District 1</th>
<th>Purple</th>
</tr>
</thead>
<tbody>
<tr>
<td>District 2</td>
<td>Orange</td>
</tr>
<tr>
<td>District 3</td>
<td>Royal Blue</td>
</tr>
<tr>
<td>District 4</td>
<td>Grey</td>
</tr>
<tr>
<td>District 5</td>
<td>Lime Green</td>
</tr>
</tbody>
</table>
**DRUM RIBBON BAR**

a. Regulation: The Drum Ribbon Bar is not a required Ribbon Bar of the basic Pathfinder Uniform.

1. The Drum Ribbon Bar is awarded to the Pathfinders and the Drum Instructor of a club Drum Team that participated in a Conference sponsored Drum team event. The ribbon signifies that the Pathfinder or Drum Instructor was member of Drum Team. The Drum Instructor may be a Pathfinder Club Staff member.

2. The Drum Instructor is not required to participate with the Drum Team in order to receive a Drum Ribbon Bar.

3. Upon earning the Drum Ribbon Bar, the Ribbon Bar should be worn on the Pathfinder Uniform shirt.

b. Description: The Drum Ribbon Bar is a standard size ribbon. The colors of the Drum Ribbon Bar are: Silver, Purple, Lime Green, Royal Blue and Orange.

c. How worn: The Drum Ribbon Bar shall be worn on the Pathfinder Uniform shirt with the Silver field closest to the Uniform Shirt buttons. The Drum ribbon Bar shall be placed on the top row of the ribbon board, furthest to the right of any other Ribbon Bar when facing the Uniform shirt.

1. Ribbon Bar Stars may be affixed to the Drum Ribbon Bar to represent the placement that the Drum Team received at a Conference Drum Event. The Star(s) shall be the ¼ inch Ribbon bar Star.

**DRILL RIBBON BAR**

a. Regulation: The Drill Ribbon Bar is not a required Ribbon Bar of the basic Pathfinder Uniform.
（2）The Drill Ribbon Bar is awarded to the Pathfinders and the Drill Instructor of a club Drill Team that participates in a Conference sponsored Drill Team event. The ribbon signifies that the Pathfinder or Drill Instructor was a member of Drill Team. The Drill Instructor may be a Pathfinder Club Staff member.

（3）The Drill Instructor is not required to participate with the Drill Team in order to receive a Drill Ribbon Bar.

（4）Upon earning the Drill Ribbon Bar, the Ribbon Bar should be worn on the Pathfinder Uniform shirt.

b. Description: The Drill Ribbon Bar is a standard size ribbon. The colors of the Drill Ribbon are: Royal Blue, Purple, Orange, Silver and Lime Green.

c. How worn: The Drill Ribbon Bar shall be worn on the Pathfinder Uniform shirt with the Royal Blue field closest to the Uniform shirt buttons. The Drill Ribbon Bar shall be placed on the top of the ribbon board, furthest to the right of any other Ribbon Bar when facing the Uniform shirt unless the Bible Bowl Ribbon Bar is worn.

（1）Ribbon Bar Stars may be affixed to the Drill Ribbon Bar to represent the placement that the Drill Team received at a Conference Drill Event. The Star(s) shall be the ¼ inch Ribbon bar Star.

GOOD CONDUCT RIBBON BAR (Not Worn by Master Guides)

a. Regulation: The Good Conduct Ribbon Bar is not a required Ribbon Bar of the basic Pathfinder Uniform.

（1）The Good Conduct Ribbon Bar is awarded to a Pathfinder for good conduct during the Pathfinder year as outlined in the Pathfinder Staff Handbook.

（2）A Pathfinder shall receive a Good Conduct Ribbon Bar only for the first year the Pathfinder fulfills the requirements of the award.

（3）Only one Good Conduct Ribbon shall be worn on the Pathfinder Uniform shirt.

（4）Upon earning the Good Conduct Ribbon Bar, the Ribbon Bar should be worn on the Pathfinder Uniform shirt.

b. Description: The Good Conduct Ribbon Bar is a standard size ribbon. The colors of the Good Conduct Ribbon Bar are: Yellow field with vertical Red, White and Blue stripes on each end of the Ribbon Bar.
c. **How worn:** The Good Conduct Ribbon Bar shall be placed on the top row of the ribbon board, furthest to the right of any other Ribbon Bar when facing the Uniform Shirt unless the Bible Bowl Ribbon Bar or the Drill Ribbon Bar is worn.

   (1) Stars may be affixed to the Good Conduct Ribbon Bar to denote the number of years that a Pathfinder has been recognized for fulfilling the requirements of the Good Conduct Award. (Please see RIBBON BAR STARS for explanation to number of years and location on the Ribbon Bar). The Star(s) shall be the 1/8” Ribbon bar Star.

**RIBBON BAR STARS – BIBLE BOWL, DRUM & GOOD CONDUCT RIBBON BARS**

a. **Regulation:** Ribbon Bar Stars are not required insignia of the basic Pathfinder Uniform.

   (1) The Ribbon Bar shall be presented to the Pathfinder for the first year of Good Conduct. The Ribbon Bar shall have no Stars affixed to it for the first year that the Ribbon Bar is awarded.

   (2) Only one Good Conduct Ribbon Bar shall be worn on the Pathfinder Uniform Shirt. RIBBON BAR STARS – BIBLE BOWL, DRUM & GOOD CONDUCT RIBBON BARS

   (3) The Ribbon Bar shall be presented to the Pathfinder for the first year of participation in a Bible Bowl event. The Ribbon Bar shall have no Stars affixed to it for the first year that the Ribbon Bar is awarded.

   (4) Only one Bible Bowl Ribbon Bar shall be worn on the Pathfinder Uniform Shirt.

b. **Description:** Ribbon Bar Stars shall be gold, silver or bronze in color. Each Ribbon Bar Star shall have 5 points and shall be approximately 1/8” in size.

   (1) The color of the Ribbon Bar Star shall indicate the number of years the Pathfinder has received the Award. The following table describes the color and corresponding years the award was received.

   (2) Due to the guidelines for participating in a Bible Bowl event, a Pathfinder may only be awarded the Bible Bowl Ribbon Bar/Stars for 6 consecutive years.

**Ribbons Bar Stars Tablets for Bible Bowl, Drum, and Good Conduct Bars**

<table>
<thead>
<tr>
<th>Star Type</th>
<th>Years</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bronze Star</td>
<td>2 years</td>
</tr>
<tr>
<td>Silver Star</td>
<td>3 years Gold</td>
</tr>
<tr>
<td>Star</td>
<td>4 years</td>
</tr>
<tr>
<td>1 Gold Star and 1 Bronze Star</td>
<td>5 years</td>
</tr>
<tr>
<td>1 Gold Star and 1 Silver Star</td>
<td>6 years</td>
</tr>
</tbody>
</table>
2 Gold Stars ----------------------------- 7 years
2 Gold Stars and 1 Bronze Star ----------- 8 years

How to be worn: The Ribbon Bar Star shall be placed in the center of Ribbon Bar.

(2) To represent 5, 6, 7 years of receiving the award, the two Ribbon Bar Stars may be placed side-by-side in the center of the Ribbon Bar. To represent 8 years, a Gold Ribbon Star placed in the center of the Ribbon Bar with one Gold Ribbon Star placed to the left and one Bronze Ribbon Star placed to the right when facing the ribbon.

RIBBON BAR STARS – DRILL RIBBON BAR

a. Regulation: Ribbon Bar Stars are not required of the basic Pathfinder Uniform. (1) The Ribbon Bar shall be presented to the Pathfinder and Drill Instructor for the first year of participation along with the Ribbon Bar Star corresponding to the placement the Drill Team received.

(2) A Drill Ribbon Bar Star shall be added to the existing Drill Ribbon Bar indicating the placement the Drill Team received for each following year, with a maximum of 3 Drill Ribbon Bar Stars per Ribbon Bar. The following table describes the color and event placement received.

Ribbon Bar Stars Table for Drill Ribbon Bar

<table>
<thead>
<tr>
<th>Bronze Star</th>
<th>3rd Place Silver Star</th>
</tr>
</thead>
<tbody>
<tr>
<td>2nd Place Gold Star</td>
<td></td>
</tr>
<tr>
<td>1st Place</td>
<td></td>
</tr>
</tbody>
</table>

b. How worn: The Ribbon Bar Star shall be placed in the center of Ribbon Bar. For each additional Ribbon Bar Star earned, the placement is to be in a side-by-side arragement.

ADVANCED CLASS RIBBON BARS

a. Regulation: The Advanced Class Ribbon Bar(s) is a required Ribbon Bar of the basic Pathfinder Uniform.

(1) An Advanced Class Ribbon Bar is awarded to a Pathfinder for successful completion of all the requirements of a Class Level.

(2) Upon earning an Advanced Class Ribbon Bar, the Ribbon Bar should be worn on the Pathfinder Uniform Shirt.
b. **Description**: Bar is a standard size ribbon. Each Advanced Class Ribbon Bar is associated to the Pathfinder Class it represents by the color.

c. **How Worn**: The Advanced Class Ribbon Bars shall be worn above the Class Pocket Tab Insignia which is on the left side.
   
   (1) The Advanced Class Ribbon Bars shall be worn no more three ribbon bars wide on any row.

   ![Advanced Class Ribbon Bar Placement Diagram](image)

   The first Ribbon Bar that is earned shall be placed directly above the Class Pocket Tab Insignia, centered. When a second Ribbon Bar is earned, the two shall be placed side-by-side. When a third Ribbon Bar is earned, it shall be placed side-by-side to the second Ribbon Bar, with the entire row of three being centered directly above the Class Pocket Tab Insignia. This arrangement of Ribbon Bars shall be done for each row, each time a Ribbon Bar is earned.

   (2) For Ribbon Bar rankings, please see Chart below. For Ribbon Bar placement charts, please see Diagram below.

d. **Attachment**: The Advanced Class Ribbon Bar(s) shall be worn in coordination with the Class Level Pin(s) and the Class Level Chevron(s).
Bibliography

NAD Pathfinder Uniform Standards, 2016 v1.0
Florida Conference Pathfinder Uniforms and Insignia Manual, August 2013
http://gcyouthministries.org/Ministries/Pathfinders/Uniform-Specifications
https://www.adventsource.org/as30/
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